Hema Muni
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Education

Queens College City University of New York   August '19- Present
Bachelors of Arts in Computer Science, Expected Graduation May of 2023
Major: *Computer Science.* ***Minor****: Environmental Studies*
Overall GPA: 3.5
Relevant Coursework Completed: Introduction to Algorithmic Problem Solving, Discrete Mathematics, Object Oriented Programming in C++, Object Oriented Programming in Java, Computer Organization and Assembly language, Computer Architecture, Discrete Structures, Calculus
Dean's List

Skills

Languages/Web Technologies:	Tools/Methodologies:	Interpersonal
HTML, CSS, JavaScript, Java, TypeScript, C++	Git, GitHub, Angular, Agile, Jira	Communication, Team Player, Time Management

Work Experience

Software Engineering Intern   January'21 - January '21
JPM Chase
- Parsed and analyzed data from JSON file using Athena Studio
- Put them into readable format and in 4 different categories
- Documented our steps in Confluence for the employees to use it

Teaching Assistant (P5 JavaScript)   July '20 - July '20
Google CSSI Extension Program
- Acknowledged for excellent mentorship to all 36 students in the program.
- Gave assistance to groups, debugged their code and taught them best practices for debugging and coding
- Created activities to make the remote online sessions more engaging during the COVID-19 pandemic.

Software Engineering Intern   January'20 - January '20
Kargo
- Used Angular and TypeScript to create a SPA (Single Page Application) which detects unknown sources and checks their liability before using them as an advertisement.
- Designed and developed the User Interface, routed web pages, and styled the components using HTML, CSS and JavaScript.
- Refactored code that wasn't being used so that the architecture of the project is cleaner.
- Experienced working in Agile Software Development

Technical Activities

Rewriting the Code Fellowship   August '20 - August '21
Student Participant   July '19 - August '19
Google CSSI Extension Program
- Developed a website with my team using HTML, CSS and JavaScript for the frontend, and Python for the backend development.
- Learned soft skills as in public speaking, problem solving, and presenting a positive attitude towards resolving issues.
- Networked with fellow students, campus faculty and Google Engineers.

Projects

ASL Game (HTML, CSS, JavaScript)   January '20 - January '20
(Hackathon project)
- ASL (American Sign Language) game is a short web game where you have a five questions, 4 multiple choice answers and must chose the correct answer before time runs out. If you chose the wrong answer, you don't get any "money" for that question, but if it's correct then you get how ever much "money" the timer stops on. This game is to help people learn basic sign language which goes from letters to phases. When the game ends, you see your score and you're linked to other resources to teach you sign language for free.

Volunteer NYC (HTML, CSS, and JavaScript)   July'19 - July'19
(WITNY Summer Guild)
- Volunteer NYC is a website that you can check and see places that you can volunteer in NYC and it's spread out in six different categories. You can pick a category that interests you and its collapses into different categories and you can chose which place you would like to volunteer at.

Leadership Experience

Mentor - *Rewriting the Code's High School Bridge Program*   August'20 - Present
Vice President of South Asian Student Association   August '20 - Present
Queens College Student Ambassador   May '20 - Present